

Timothy Jou

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TECHNICAL SKILLS

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| Programming Languages | • Java (2 years) C++ (1 years) MATLAB (1year) SQL (6 months) |
| Web Languages | • HTML, CSS, JS (4 months) |
| Software | • Eclipse, Unity Engine, Perforce, Git, JIRA, Chrome Dev Tool |

EDUCATION

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| Bachelor of Computer Science (B.CS) – GPA 82%
University of British Columbia, Vancouver, BC, Canada | Graduation Dec 2018 |
| Bachelor of Science (B.Sc) - Major in Microbiology and Immunology
University of British Columbia, Vancouver, BC, Canada | Sep 2011- Apr 2015 |

RELEVANT WORK EXPERIENCE

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| Junior Developer (Part-Time)
School of Population and Public Health, UBC, Vancouver | Sept 2017 - Present |
| <ul style="list-style-type: none">• Maintained front end of the department database UI using React JS• Migrated backed up data to a local host for an open sourced Course Management System, Moodle | |
| Developer Intern
SAP, Vancouver | Sep 2016 – May 2017 |
| <ul style="list-style-type: none">• Maintained and enhanced Crystal Report and Business Intelligence platform using JAVA, C++, and JavaScript• Developed technical teamwork and communication skills by collaborating in an Agile environment working closely with developers, QA and other stake holders.• Contributed to the development of internal tool that helps to organize the code lines using JAVA | |

TECHNICAL PROJECTS

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| Microsoft Hololens Capstone Project at Centre for Digital Media | May 2017-Aug 2017 |
| <ul style="list-style-type: none">• Developed a basketball drill prototype using the MS HoloTool kit and the help of Unity engine.• Implemented the physics for ball movement, logic of the game and animation, and interactive UI in C#• Practiced Agile methodology in a team of 6 as a developer | |
| Single Particle Tracking GUI (published @ Nature Scientific Reports) | Sep 2016 – Apr 2017 |
| <ul style="list-style-type: none">• A MATLAB GUI that is packed with useful functions related to single-particle tracking analysis• Ensured user friendliness by implementing multiple error-checking in the GUI• Link to publication: https://www.nature.com/articles/s41598-017-11563-9 | |
| Greedy Arduino Tank (2017 NW Hackathon) | Apr 2017 |
| <ul style="list-style-type: none">• A self-walking tank implemented with Arduino using ultrasonic sensors, DC motors, and Servos• Constructed methods in C to allow the tank to always head in the direction where there are more space by following a greedy algorithm that simulates Best First Search | |
| Coronary Blood Flow Calculator (published @ Canadian Journal of Cardiology) | Apr 2016 |
| <ul style="list-style-type: none">• Implemented the logic of the website in HTML, CSS, and JS using the Bootstrap framework• Link to publication: http://www.onlinecjc.ca/article/S0828-282X(17)30645-1/fulltext | |
| Hotel Reservation Web Application | May 2016 – Jul 2016 |
| <ul style="list-style-type: none">• A web application made with PHP and SQL that simulates a hotel booking system• Designed SQL query to allow the user to interact with the database from the UI | |

OTHER EXPERIENCE

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| Junior Auxiliary Volunteer
Peace Arch Hospital Emergency Room, White Rock | Jul 2009 – Sep 2017 |
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